## Art and Design Progression Map

| Art Technique | EYFS | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
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|  | Explore different materials freely, to develop their ideas about how to use them and what to make. <br> Develop their own ideas and then decide which materials to use to express them. <br> Join different materials and explore different textures. | Begin to use scissors and tearing to create a range of shapes. <br> Explore different methods of fixing one material to another. <br> Create an image from a variety of cut or torn media. <br> Arrange and glue materials to different materials. | Develop a range of cutting, tearing and fixing techniques to create a specific picture. <br> Use scissors in a controlled way to cut with accuracy. <br> Fold, crumple, tear and overlap papers to create an image. <br> Has experience of adhesives and decide on the most effective for a given task. | Understand the properties of different glue and how these can be used to fix materials together. <br> Use collage as a means of collecting information to build a visual brainstorm. <br> Collect and select textured papers to form a collaged image. | Develop experience of embellishing, using more advanced joining techniques. <br> Experiment with range of collage techniques such as tearing, overlapping and layering. | To create a photo montage using given photographs from a range of sources. <br> Add collage to a painted, printed or drawn background. | To explore decoupage as a technique. <br> Independently select a range of media to produce a collaged image. |



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|  | Explore cotour and colour mixing <br> Show different emotions like happiness, sadness or fear etc <br> Share creations explaining the process they have used | Begin to explore and experiment with primary colours. <br> Mix primary colours to make secondary cotours. <br> Discuss and use warm and cold colours. <br> Describe favourite cotours and why cotours are used for different purposes. Explore a range of paint, brush sizes and tools. | Describe a range of colours. <br> Mix a range of secondary and tertiary colours. <br> Be able to discuss the colour wheel. <br> Talk about why they have selected cotours for their artwork. <br> Begin using a range of paint and discuss why some are more suited to particular painting style. | Make tints of one cotour by adding white. <br> Darken/lighten colours without using black and white. <br> Mix/create colour for use on a large scale (wash). <br> Explore a variety of media to create colour (paints, ink, pastels) <br> Demonstrate increasing controt of the types of marks made to create certain effects. | Make tints, tones and shades using white, grey and black. <br> Observe colour and suggest why it has been used. <br> Independently choose the right paint and/or equipment for the task. <br> Select colour to reflect mood. <br> Explore different brush strokes and why/ when they might be used. <br> Begin to discuss how they are influenced by the work of others. | Make and discuss. hue, tint, tone, shade and mood. <br> Mix colours, shades, tones, tints, with confidence building on previous experiences. <br> Select colour for purpose explaining choices. <br> Discuss how colour can be used to express ideas, feelings and mood. <br> Confidently controt the types of marks made and experiment with different effects and textures. | Select colour to express feelings. <br> Discuss harmonious and contrasting cotours and their placement on the colour wheel. <br> Work in a sustained way, developing own style. <br> Purposefully controlling the types of marks, brushstrokes used to create desired effect. <br> Use colours and brushstrokes to create atmosphere and light effects. |


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|  | Make imaginative and complex 'small worlds' with blocks and construction kits, such as a city with different buildings and a park. <br> Explore different materials Sreely, to develop their ideas about how to use them and what to make. <br> Develop their own ideas and then decide which materials to use to express them. | Enjoy handling, feeling and manipulating a range of materials. <br> Construct using a range of media. <br> Cut shapes using scissors and other modelling tools in a safe way. <br> Build a construction using a variety of objects. <br> Imprint and apply decoration to a 3D model. <br> Discuss the different types of buildings in their locality. | Show an awareness that natural and manmade materials can be used to create sculpture. <br> Create models from imagination and direct observation. <br> Joni material together and apply decorative materials. <br> Replication patterns and textures in 3D form. <br> Discuss the work of other sculptors and relate these to their own ideas. | Plan, shape, mould and make constructions from different materials. <br> Understand the different adhesives and methods used in construction. <br> Consider and discuss aesthetics, <br> Produce more intricate surface patterns using a range of processes. <br> Show an awareness of how texture, form and shape can be transferred from 2D and 3D. <br> Model over an armature. | Discuss the work of other sculptors and architects and how these have influenced their work./ designs. <br> Make slip to join and secure pieces of clay together. <br> Adapt work when necessary and explain why. <br> Demonstrate an awareness of environmental sculpture. | Develop an understanding of different ways of finishing work. e.g. (glaze, paint, polish, varnish) <br> Understand that a range of media can be selected for different purposes. <br> Independently recognise problems and adapt their work when necessary. | Recognise sculptural forms in the environment and use these as inspiration for their own work. <br> Demonstrate experience in relief and free standing work using a range of media. <br> Independently select sculpture as a method of producing work if this fits the criteria of the task <br> Confidently carve a simple form. |


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|  | Explore <br> different <br> materials <br> Sreely, to develop their ideas about how to use them and what to make. Develop their own ideas and then decide which materials to use to express them. | Take rubbings from textured surfaces. <br> Print pictures with a range of materials e.g. sponges, reels. <br> Begin to explore impressed printing e.g. with Styrofoam <br> Begin to identify different forms of textiles. <br> Show experience in simple stitch work. <br> Explain how to thread a needle. Experience different types of weaving. <br> Match and sort Sabrics. | Explore repeated printing using a range of simple methods. <br> Explore relief printing using string and card. <br> Develop an impressed image. <br> Identify a wider range of printed forms in everyday life. <br> Identify and discuss different forms of textiles and their uses. <br> Name a range of different fabrics. <br> Gain confidence stitching two pieces of fabric together. Thread own needle. | Design and create a repeated relief print considering background paper. <br> Use sketchbooks. <br> Understand the difference between repeat printing and mono printing. <br> Use a variety of techniques e.g. printing, dying, weaving and stitching to create different textural effects. <br> Begin to apply decorations using beads, buttons etc. <br> Show experience $n$ changing and modifying threads and fabrics knotting, fraying, Sringing etc. | Design and create a collograph print using a range of materials. <br> Explore the process of mono printing. <br> Demonstrate an awareness of printing with multiple colours. <br> Demonstrate and awareness of printing on fabric and on paper. <br> Become confident with a range of stitches to stitch a range of fabrics. together. <br> Record textiles explorations and experimentation as well as trying out ideas. <br> Change and modify thread and fabrics. | Gain experience in overlaying colours <br> Start to overlay prints with other media <br> Continue to experience in combining prints to produce an end piece. <br> Explore, experiment, plan and collect source material for future work. <br> Show experience in painting, printing and dying fabric. <br> Combine techniques to produce an end piece - embroidery over tie dye. <br> Show an awareness of skills involved in techniques such as knitting, crochet, lace making. | Use Thermofax screens to explore screen printing. <br> Combine different printing techniques within the same piece of artwork. <br> Use print as a starting point to embroidery. <br> Experiment in a range of techniques, exploring ideas in sketchbooks. <br> Use a number of different stitches creatively to produce patterns and textures. <br> Design and create a textile piece independently using a range of techniques. <br> Weave using paintings and photographs as a stimulus. |

